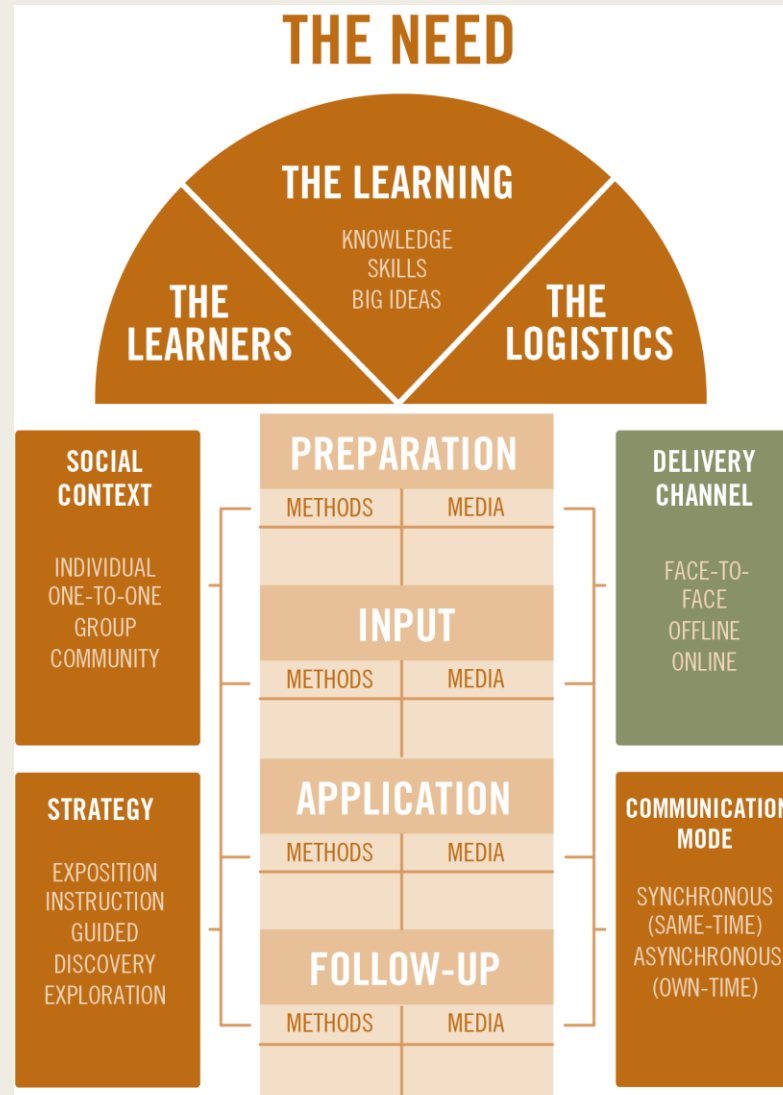


JUKEBOX MODEL

- ✓ Questions to be answered
- ✓ Checklists with possibilities

Combi van Methoden & Media (PIAF)



1. PIAF: Preparation-Input-Application-Follow-up

(General questions to be answered)

Preparation:

- How to align the learner with the intervention, so both are prepared to receive each other?

Input:

- What is the input (course, manual, book, lectures

Application:

- How can the learners what they have learned apply to real-life ?

Follow-up:

- How can the learner 'pull' from available resources, including coaches, experts, colleagues and content.

2. THE NEED

(Checklist: make a choice)

Every design for a blended solution starts with a need that some form of learning intervention can satisfy:

- ✓ Knowledge or skills to carry out a particular task
- ✓ Gain a qualification
- ✓ Improve employability
- ✓ Fix a problem,
- ✓ Prepare for or adapt to a change,
- ✓ Take advantage of an opportunity,
- ✓ Respond to a regulatory requirement
- ✓ The simple love of learning
- ✓

➤ Need to be **DOING differently** if the need is to be satisfied (emphasis on performance_

3. THE THREE L'S

(Questions to be answered)

The learning: **doing differently** →

- *What is necessary to know in order to be able do?*
- *What to acquire and/or put into practice?*

- *Big ideas/principles, skills, content*

The learners: **target audience**

- *What expertise do they bring to the learning topic?*
- *How interested are they likely to be in learning about the topic?*
- *What hopes and fears will they bring to the learning experience?*
- *What cultural expectations will they have about the nature of a learning experience?*
- *What basic skills and computer literacy are they likely to have?*

The logistics: **what are barriers and opportunities?**

- *The numbers of learners, their locations and availability*
- *What is the budget at your disposal*
- *What are deadlines*
- *Who are people available to facilitate and support your solution*
- *The equipment, tools and facilities.*

4. METHODS: are the tools we use to facilitate learning (*checklist: make a choice*)

Methods → Social context:

- The learner **alone**: self study.
- Learning **one-to-one**: instructor, a coach, a mentor or a subject expert, on-job, off-job or remotely
- Learning in a **group** and learning as part of a wider community (fi. conference)

Methods → Strategies:

- **Exposition**: typically as part of a formal syllabus (lectures, presentations and, prescribed reading)
- **Instruction** (in **classroom, self study, e-learning, on the job**): specific learning objectives → some form of assessment.
- **Guided discovery**: **setting up activities**, learner can **gain town insights** and come to own conclusions.
- **Exploration**: learner makes all choices from **available resources**.

5. MEDIA

(Checklist: make a choice, if useful)

- Twitter,
- YouTube
- Skype
- Facebook
- Wikipedia
-

6. DELIVERY CHANNEL

(Checklist: make a choice)

- Face-to-face
- Offline media
 - ✓ Books
 - ✓ CDs
 - ✓ DVDs
- Online media
 - ✓ 3D environments
 - ✓ Simulations
 - ✓ E-learning modules and videos,
 - ✓ Ability for Internet users to collaborate with each other, whether in their own time, as with social networks or forums, or in real-time, using tools such as Skype and web conferencing.

7. COMMUNICATION MODE

(Checklist: make a choice)

■ Same-time:

- ✓ *All participants need to be available at the same time. (Telephone, Skype, Webex, Zoom, MS Teams, real classroom)*

■ Own-time:

- ✓ *Wikipedia*
- ✓ *YouTube*
- ✓ *millions of other web sites*
- ✓ *Asynchronous person-to-person interaction, including text messaging on mobile devices, email, discussion forums, wikis, blogs and social networks.*

8. IMPLEMENT, EVALUATE, ITERATE

Questions to be answered)

- How effective has the (combination of) solution(s) been in meeting the need?
- How flexible and efficient is it proving in practice?
- How can it be refined to do an even better job?
-

Dank voor jullie aandacht!